Welcome To
CS:GO ACCOUNT MATRIX

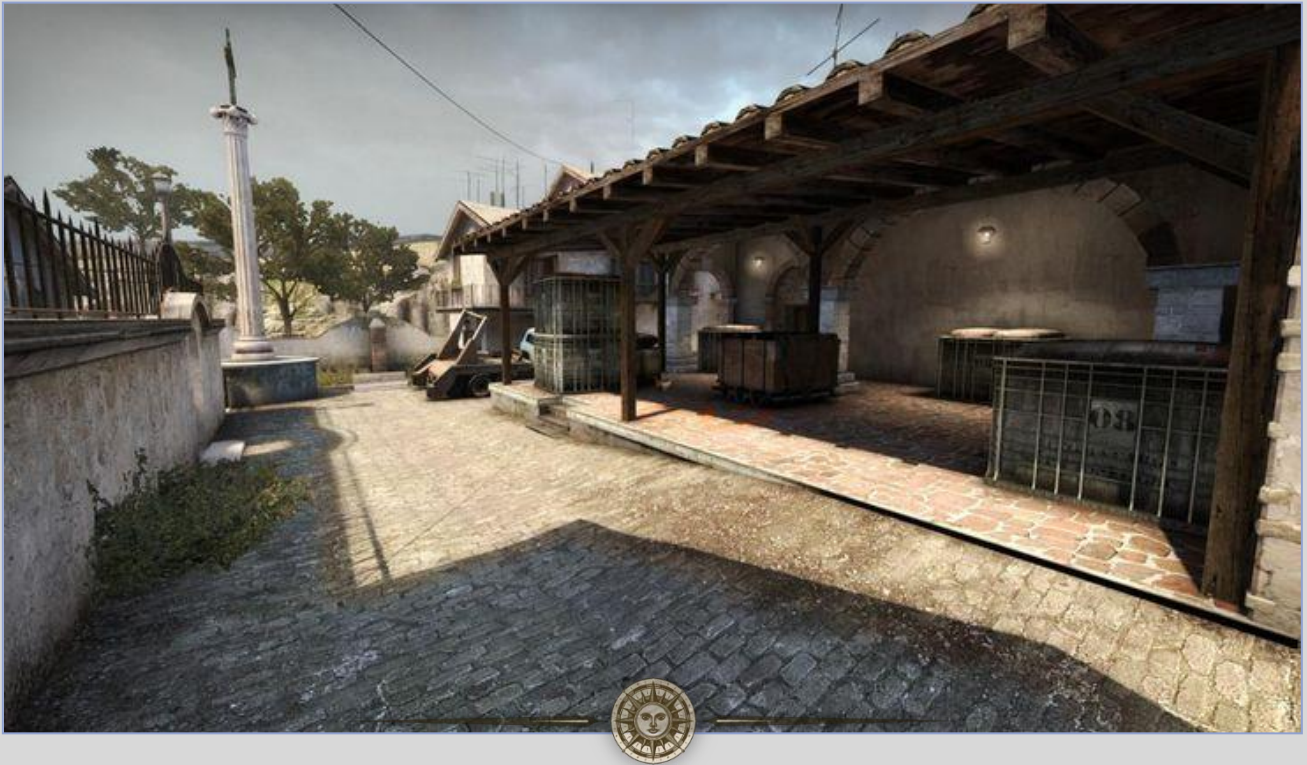

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ABOUT

CS:GO Matrix was founded early 2015 to fuel a rise in exploitation of the steam community & financial gain discovered within the trading market, with the introduction of rare weapon skins and the list expanding it was only by human nature were we to begin making a wage off this.

For the first few months of this method we accumulated around $2000 worth of items and sat comfortably with that money for quite a while, we continued to test this method and future proof it. It was only at a more recent time we decided to give out a very basic guide to understanding our method & allowed all users to obtain it for free, with this we found that many people failed to actually pull in as much money as they can due to not actually understanding the social engineering and patience required for this method to work.

With this we decided to begin work on an E-Book worthy of purchase and release a full guide & service to our method.

Founded by Dunoman77 & HEXUTER we present to you, Counter Strike Global Offensive Account Matrix!

Introduction

Let me start with a warm welcome & a huge thank you for investing in our E-Book!

I decided to include a introduction as a vital part of this E-Book as I do need to drill an idea into your mind and ensure that you understand exactly what is needed on your behalf for this method to work, this method is designed to work with a team but is possible to solo it.

YOU MUST have patience, this method is based on a social aspect of trust and requires you to prove yourself as a worthy human to this person before you may "infect" them

The method uses a clan based system which allows for a minimal or extreme amount of effort in the legitemensi of your clan.

It is recommended to read every single aspect to this E-Book and maybe even a second time to ensure you know what you are doing.

Please remember that a crypting service and 24/7 support is provided.

Requirements

Steam Stealer:

[Click Here]

RAT setup guide:

[Click Here]

Keylogger:

LIST OF WORKING KEYLOGGERS FREE+PAID

CS:GO Team Finder Account (Free):

[Click Here]

Step By Step Guide

1. As mentioned before it is recommended you get a friend, someone you trust, up to 3 friends would be great but is not required!

2. You will create a clan with these friends, name it something legit looking, maybe get some basic artwork done, get a steam group and chat going, clan tags ETC

3. Make sure to get a clan summary, this will need to be the best worded summary you have ever written!

4. By this stage your clan should be formed and you will begin recruiting your targets, CS:GO Team Finder is a great resource to do this but you can always find someone in a game with the items you want, this is where you get to pick what you want!

5. **Patience** This next part requires you to spend as much time as you deem reasonable in acquiring the trust of this person via chatting, playing & helping them. Try and talk your clan up and the future you will have together just to merge away from any idea of infecting in an sort of way.

6. By the end stage you will promote this person into the clan, be as friendly as possible, voice chat is always very good! Congratulate him, get all your friends to as well, then continue to pretend to train.

7. After a few day/weeks/months/years/minutes all depending on what you want ask him to play ESEA with you, This function actually costs money and 9 times out of 10 they will not want to pay, this is where you offer them it free, you will get them in on behalf of the clan.

8. By this stage you will be required to create a RAT, Steam Stealer or keylogger, We offer a crypting service that is sufficient but investing a crytper would be recommended highly!

9. At this stage you will develop a .RAR file that will include all of the following

.doc file name "Known Bugs"

.exe (or extension spoofer) "ESEA Entry Application"

.txt File known as "Content Package"

10. These files will include the following

.doc File:

v3 - known bugs:

- The note window, see v2

    - A crash possibly related to saving some information after finishing a route has been reported.

I am yet to look into it.

    - fixes:
    - Fix for the "JPEG loading error" that was occurring on some devices (awaiting feedback! -> FIXED)
    - Fixed two bugs in Shizune's route related to the "[" character and double-speak.

v2 - known bugs:
    - The note window (e.g. the note from Hisao's mom and dad) doesn't show up if the background
    is set to tile. Instead I've set it to stretch for the time being. The text doesn't strictly
    follow the horizontal lines on the note anymore but it doesn't look bad.
    This is also present in v1.
    If anyone reading this has any experience with Ren'Py, let me know.
    - Emi-knockdown and Shizune-Lilly-showdown scenes have been reported to cause an exception
    (JPEG loading error) on Android 4.1.1 (clicking on "Ignore" skips a few lines but you can continue)
    I haven't been able to reproduce the issue on my Android 4.0.4 device.
    - fixes:
    - Fixed the credits screen crash
    - Hopefully fixed all crashes related to character transitions (if you encounter any, email me)

v1 - known bugs:
    - On a couple of points in the game you'll get an "An exception has occurred" screen with a bunch
    of technical information. Just click on "Ignore" and you're good to go.

  - The credits on the end will keep throwing exceptions and you can't really continue no matter how

many times you click on "Ignore"

.txt File: Place any sort of nonsense in here, ASCII Code or anything you like!

11. Name the .RAR file something along the lines of "ESEA Application Launcher"

12. Remember patience!!

This concludes the basic support & step by step guide

Contact Information

SKYPE:

E-Book & Community related issues: dunoman77

Crypting, ratting, method help: hex.uter

E-Mail:

dunomanwow@hotmail.com

Facebook Page:

www.facebook.com/vvconradvv

Special Thankyou's

The Account Matrix team would like to thank all those who have purchased and supported our methodology and applied for future updates on methods we discover

We would also like to thank Hack Forums for there constant support throughout our process

Full thankyou's can be found on the hack forum account relating to specific beta testers & Support from all.